

H A S B R O

HEROES

SOURCE BOOK



CHARACTER GUIDE



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H A L O HEROES SOURCEBOOK

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“ROADIES”

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ACROYEAR

Real name: Unknown

Occupation: Mercenary, Adventurer

Legal status: Citizen of Microspace, Ex-Warrior Class

Place of birth: Aegis-3, Aegis Cluster

Marital status: Single

Known relatives: None

Group affiliation: Micronauts, Sandmen, Acroyear I

Current base of operations: The *Heliopolis*; warpcore starship

First appearance (historical): 1976 toylne

First appearance (this continuity): *Micronauts* (2016) #1

History: Acroyear was the rising star in what wound up being the last of the Sandmen, a group of disciplined mercenaries from the Aegis Cluster. After Baron Karza had become close to the Emperor, he forcibly conscripted all of the Sandmen to be transformed through genetic and behavioral modification into the first generation of Acroyear warriors.

The Acroyear warriors were Karza's elite personal strike force, but the process used to create them was rushed and mistakes were made. Many of the Acroyear warriors became mentally unstable. The most significant incident occurred during a mission to repel raiders from the MoDee research station. During the operation, the research station was destroyed and all of the scientists and civilians died along with many of the Acroyear warriors. No one knows exactly what happened there but there was not a single raider body discovered.

After the incident at MoDee, the Acroyear warriors were recalled by Karza and terminated. However, Karza sequestered a small number of Acroyears for additional research. Periodically, Acroyear I warriors do surface which indicates that Karza might have been forced to "officially" recall them, but still finds them useful from time to time. Commander Raith is an example of a first generation Acroyear still in service to the Ministry of Defense. Regardless, the modification process was refined and the Acroyear II warrior class was born.

The warrior who would come to be known only as "Acroyear" was left for dead on MoDee. He was found with no memory of what had transpired by Oziron Rael and Microtron, who invited him to join their crew.

As part of the Micronauts crew, Acroyear often finds himself being the one leaping in to fight a battle instigated by Oz or fighting to defend his shipmates. It is a role he readily embraces as it helps him vent his frustrations at the hand Karza dealt him, while also learning to embrace the often benevolent and altruistic ways of Oziron Rael.

Height: 7' 9" (Microspace Comparative)

Weight: 350 lbs (Microspace Comparative)

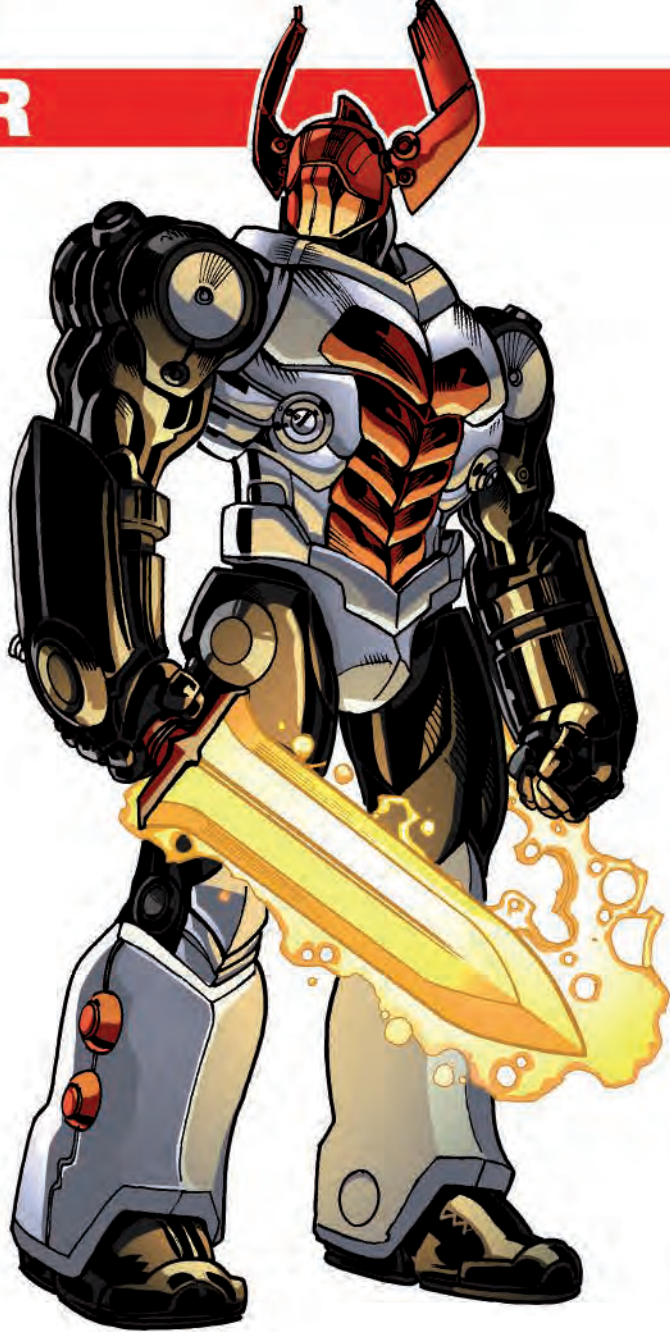
Eyes: Unknown

Hair: Unknown

Strength level: Acroyear possesses superhuman strength due to the genetic modification Karza put him through. With his power armor, he can lift upwards of 1500 pounds (Microspace Comparative). His strength levels are close to those of Karza but they have never been tested directly against each other.

Unusual powers: Acroyear always wears his power armor and it is unknown if it could actually be removed. His armor (or perhaps the genetic modification he endured) allows him to survive in hostile planetary atmospheres as well as in the depth of space. He is able to summon flight/glider wings that afford him superior aerial maneuverability.

Weapons: Acroyear's primary weapon of choice is an energy sword that is unique to him. He can summon the sword from a subspace pocket through a variation of micro-meld/enerchange transference.



ACTION MAN

Real name: Ian Noble

Occupation: The Greatest Hero of Them All

Legal status: Citizen of the United Kingdom

Place of birth: Cambridge, England

Marital status: Single

Known relatives: Parents (mentioned)

Group affiliation: Action Man Programme (part of the British Secret Intelligence Service)

Current base of operations: Secret Intelligence Service Headquarters, London

First appearance (historical): 1966 toyline

First appearance (this continuity): *Rom Free Comic Book Day 2016 #0*

History: Four years ago, Ian Noble was a Sixth-Form student in North London who was unhappy with the life he was leading. Disliked by his fellow students (and teachers), Ian engaged in petty crimes, easily evading detection. His physical prowess was excellent, and he developed extensive pick-pocketing skills.

One night while walking near the Thames, Ian witnessed a man using a suspiciously high-tech lock on what seemed to be a derelict building. Without hesitation, Ian stole the man's entry card and bypassed an I.D. scanner, gaining entry to the building—the then-headquarters of the Action Man Programme, where Ian was confronted by Agent Brogan—a.k.a. Action Man.

Impressed with Ian's breaking and entering abilities—and his ability to avoid capture, at least for a moment—Brogan offered Ian employment. Ian joined the technology division of the Action Man Programme, working with (among others) Bryce Chan, a brilliant contemporary of Ian's.

Ian learned the A.M.P.'s history of service to the British Crown stretched far into the past—at least to the mid-19th century, possibly much longer. Over the years, many individuals had taken the role of "Action Man"; Brogan was only the most recent.

Working in the tech division for nearly four years, Ian would occasionally do fieldwork—sometimes authorized, sometimes not—often in pursuit of the mysterious villain Doctor X. On one unauthorized expedition, Ian uncovered a plot involving the theft of an experimental spacecraft with an antimatter drive—which had been inadvertently set to overload, threatening a chain reaction which might have led to the destruction of the Earth.

Ian's infiltration was uncovered by Doctor X's forces, and Action Man was called in. Rescuing Ian, Action Man saw no choice other than piloting the spacecraft away from Earth—where it exploded, killing Action Man.

The Prime Minister considered Ian a hero for uncovering the plot, and put pressure on Director Bestley to make Ian the new Action Man—over Agent Terrence Salmons, who Bestley (and Salmons) considered the better choice.

Ian blamed himself for Agent Brogan's death, and with the help of Agent Chan (now promoted to Quartermaster), Ian pursued Doctor X. Ian was pushed by Agent Salmons to be better at his job, and formed a more pleasant bond with Agent Mercy Gale, head of Intel, who had been Brogan's friend.

After capturing a mercenary working for Doctor X, Ian gained access to X's mountain laboratory, the Chateau. The mission didn't go as planned—but in the process, Agent Gale revealed she was Doctor X, and had been playing the A.M.P. against her own forces for years. Her goal was to manipulate world events to affect change.

Gale escaped capture, and remains at large. Ian remains Action Man.



Height: 5' 9"

Weight: 155 lbs

Eyes: Blue

Hair: Black

Strength level: Ian Noble possesses above-average strength and extremely high agility for a human of his age and build.

Unusual powers: None, though Ian's reflexes are at the upper end of the baseline human scale, and he possesses excellent sleight-of-hand skills—as well as exemplary battlefield reasoning.

Weapons: Action Man is well versed in small arms and is often equipped with top-of-the-line weapons, vehicles, and gadgets. These devices vary depending on mission parameters.

AILERON

Real name: Aileron

Occupation: Autobot

Legal status: Citizen of Caminus

Place of birth: Caminus

Marital status: Single

Known relatives: None

Group affiliation: Autobot

Current base of operations: Autobot City, Earth

First appearance: *Transformers* (2012) #44

History: Forged on a hotspot within the Titan Caminus on the eponymous energy-poor colony world, young Aileron lived in a small village, typical for the planet. Like most Camiens, she followed the doctrines of the Way of Flame, believing the original Thirteen Primes—especially Solus Prime—to be holy beings.

An encounter with the Torchbearer Pyra Magna increased Aileron's interest in the Primes—she soon learned all that she could about their exploits. While Caminus drifted toward energy-depletion, Aileron's imagination—and hope—laid with the idea of the Primes.

When contact with Cybertron was established via Spacebridge, Aileron and her friends Sterling and Swift were astounded to learn Cybertronian native Optimus Prime carried part of the Matrix of Light (more commonly known as the Matrix of Leadership on Cybertron), indicating he was a true Prime. The Mistress of Light, the leader of the Way of Flame, echoed this interpretation.

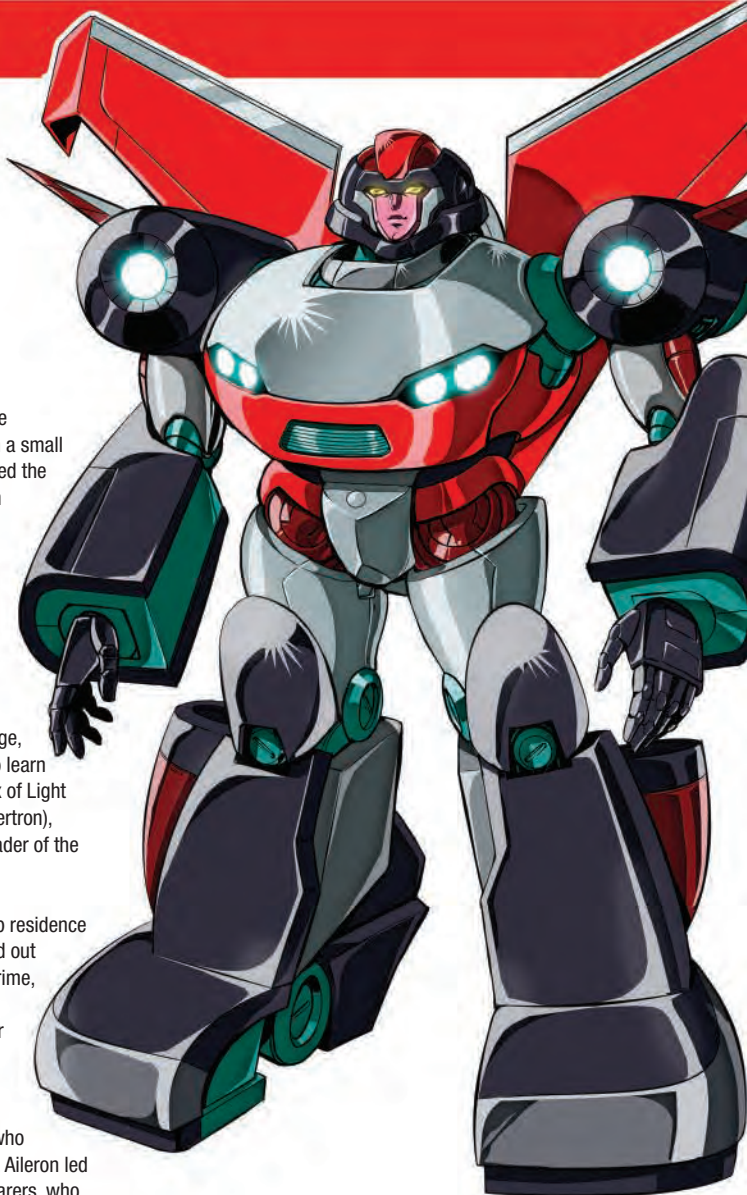
Thus, Aileron and her friends were among the first to take up residence in Cybertron's sole functioning city, Iacon. There, they passed out fliers proclaiming Optimus to be the mysterious thirteenth Prime, a.k.a. "the Arisen." Aileron and her friends particularly targeted former Decepticons, who tended to have no love for the Autobot leader.

After an altercation with the Dinobot Slag (himself no fan of Optimus), Aileron attracted the attention of Optimus Prime, who asked her to explain the point of view of a "normal" Camien. Aileron led Optimus on a journey to locate Pyra Magna and the Torchbearers, who had taken up residence in Cybertron's Sea of Rust. Aileron and Optimus learned the Torchbearers now possessed the ability to combine into a single form—Victorion—who vowed to help Optimus understand the meaning of his role in the universe. But when Aileron and the others returned to Iacon, they found chaos—Galvatron's Decepticons had captured the Space Bridge and were using it to invade Earth.

Aileron was reunited with her best friend, Sterling, and they joined Optimus' forces as he annexed Earth into Cybertron's Council of Worlds. It seemed Aileron and Sterling's dreams of Prime adventures had come true—until a human orbiting laser platform killed Sterling.

As the hard truth of reality hit Aileron, she lashed out at humans—not understanding why they didn't want the True Prime saving their world. When Optimus raised the massive Metrotitan from the ground of Earth, his position as Prime was solidified with much of the population of Cybertron and its colonies... but Aileron had come to see Optimus as a person.

Aileron was injured by the human M.A.S.K. forces during the "Revolution," when incursions from Microspace threatened Earth. In the following months, Aileron became a trusted confidant of Optimus'...



though she is wary of his new Colonist Soldiers and of his alliance with the humans, whom she still does not fully trust.

Height: 22'

Weight: 11 tons

Eyes: Yellow

Hair: None

Strength level: Aileron has average strength for a Cybertronian/Camien of her size and build.

Unusual powers: Aileron possesses the normal Cybertronian ability to change forms between "robot" and "alt-mode." Her typical alt-mode is an aircraft. She has the ability to fly, which is greatly enhanced in jet-mode, and is able to reach escape velocity and maneuver in outer space.

Weapons: Ranged weapons are rare on Caminus, owing to a global energon shortage—but Aileron outfitted herself with cannons on arrival to Cybertron (for self defense). Nevertheless, while smart and capable, Aileron is not a trained warrior.



YOU THINK YOU COULD STAY HIDDEN FROM ME, TRANSIT?

I'VE BEEN SNIFFING OUT DECEPTICONS SINCE YOU WERE JUST A PILE OF NUTS AND BOLTS.

DON'T YOU EVER SHUT YOUR MOUTH, KUP?!

London.



MAYBE I'LL JUST HAVE TO SHUT YOU UP PERMANENTLY.

ARRGH!



MANY HAVE TRIED. NONE HAVE SUCCEEDED.



I'VE FOUGHT BADDER AND BIGGER AND BETTER GUYS THAN HIM.

THAT TIME I FOUGHT TOE-TO-TOE WITH MONSTRUCTOR MAKES THIS LOOK LIKE TEA-TIME WITH THE FRICKIN' QUEEN.

THIS AIN'T NOTHING I HAVEN'T FACED BEFORE.



BUT MAYBE A QUICK NAP WOULDN'T HURT NONE...

OW.

NONE'A ME FEELS GOOD RIGHT NOW.

