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Disney

DONALD

QUEST



Disney
COMICS

AMBROSIO • MCGREAL • DE LORENZI

Disney DONALD QUEST

Episode 2: The Shark's Maw

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LAST ISSUE:

Welcome to the mini-galaxy of **Feudarnia**—an alternate-reality home for our Duckburg and Mousetown heroes! Comprised of floating cities like Duckburgh, Mouseburgh, Greedburgh and Ironburgh, Feudarnia is part pirates' cove, part space station, and part steampunk battlefield. And it's **under siege!**

That's right... for two years now, Feudarnia has been under attack by the **Meteormaster** and his **Meteorbeasts**—giant animals made of enchanted stone called **Dragonite!** Picture man-eating bears, rhinos and vampire bats... now give them super size and the ability to rocket through the air! These savage beasts might end life as we know it, except for...

The **Beastbusters!** Feisty local bounty hunters have arisen to defend Feudarnia the only way they know how: by building **Busterbots**, flying robot boats that can take the fight to the Meteorbeasts on their own turf!

Already the Busters are local heroes. The **Junior Beastbusters** club has sprung up to admire them—they've even got their faces on trading cards!

But what's it matter if the siege can't be stopped?

Ask Donald Duck and Mickey Mouse! Beastbuster Mickey was bringing the **Magnus Malleus**, an awesome magic hammer, to Magicianeer Gyro Gearloose when the Meteormaster's grunts—Magica De Spell and the Beagle Boys—trapped him at Moulton Manor! Donald, odd-job-man for his Uncle Scrooge, knows the Magnus Malleus could **beat the Meteorbeasts** for good. While Mickey decoys the bad guys, Donald flies the hammer to safety!

But can he get it to Gyro? Wouldn't you like to know?

—David Gerstein, Archival Editor

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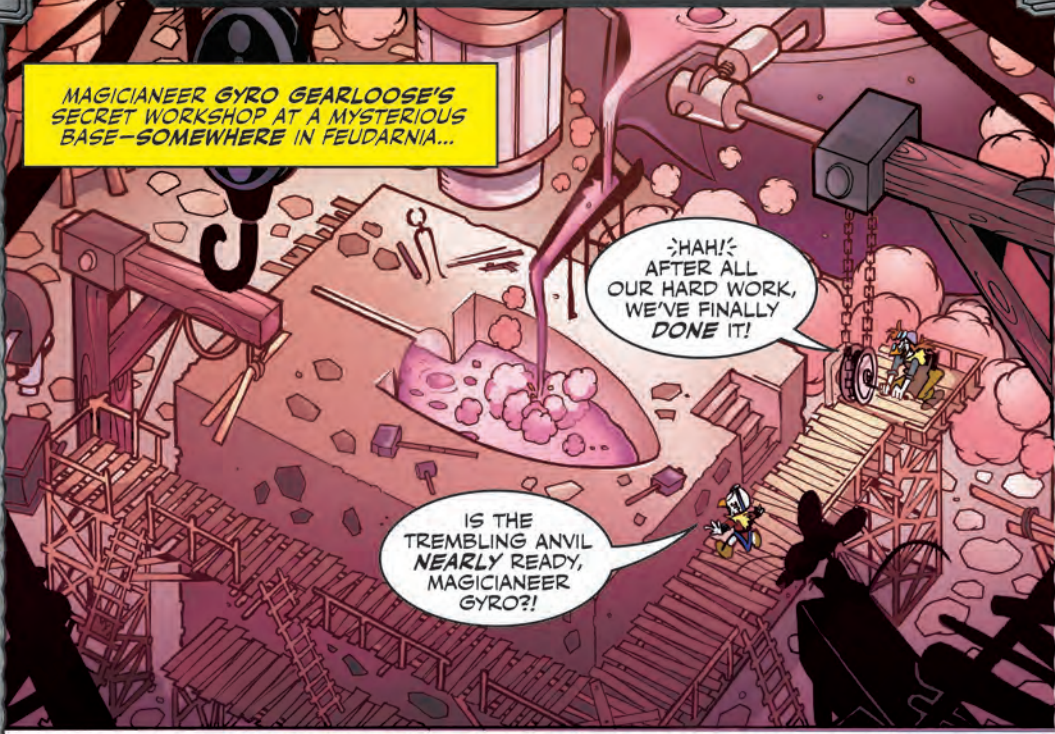
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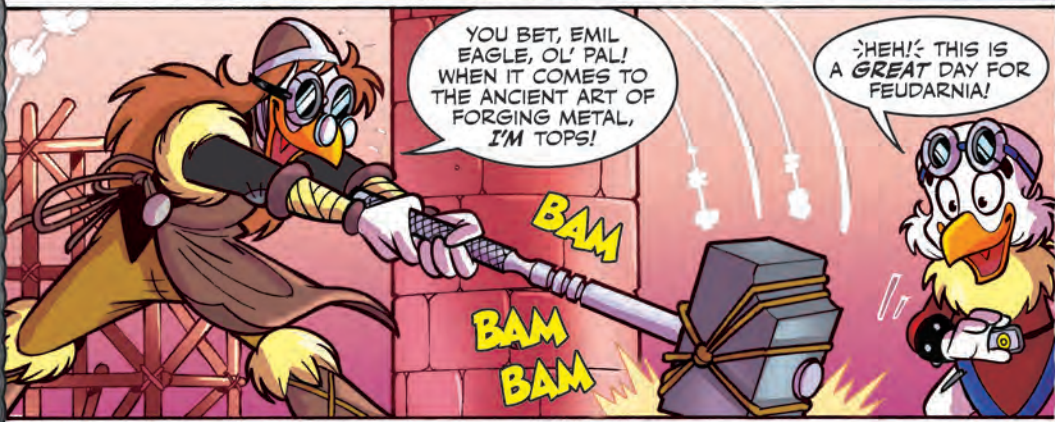
Chapter 1 ADVENTURE BOUND

MAGICIANEER GYRO GEARLOOSE'S
SECRET WORKSHOP AT A MYSTERIOUS
BASE—SOMEWHERE IN FEUDARNIA...



>HAH!<
AFTER ALL
OUR HARD WORK,
WE'VE FINALLY
DONE IT!

IS THE
TREMBLING ANVIL
NEARLY READY,
MAGICIANEER
GYRO?!



YOU BET, EMIL
EAGLE, OL' PAL!
WHEN IT COMES TO
THE ANCIENT ART OF
FORGING METAL,
I'M TOPS!

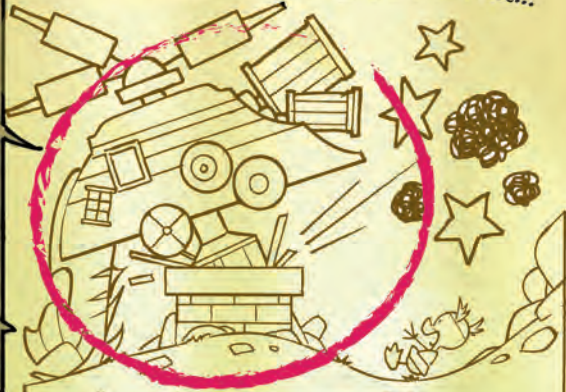
>HEH!< THIS IS
A GREAT DAY FOR
FEUDARNIA!



AND IT'LL
BE AN EVEN
GREATER DAY
WHEN I TELL
THE SUPREME
ONE...

MEANWHILE! WASN'T DONALD PLANNING TO FLY HIS BUSTERBOT TO GYRO'S? HOW'S THAT WORKING OUT?

Due to inexperience, the going was a tad TOUGH at first...



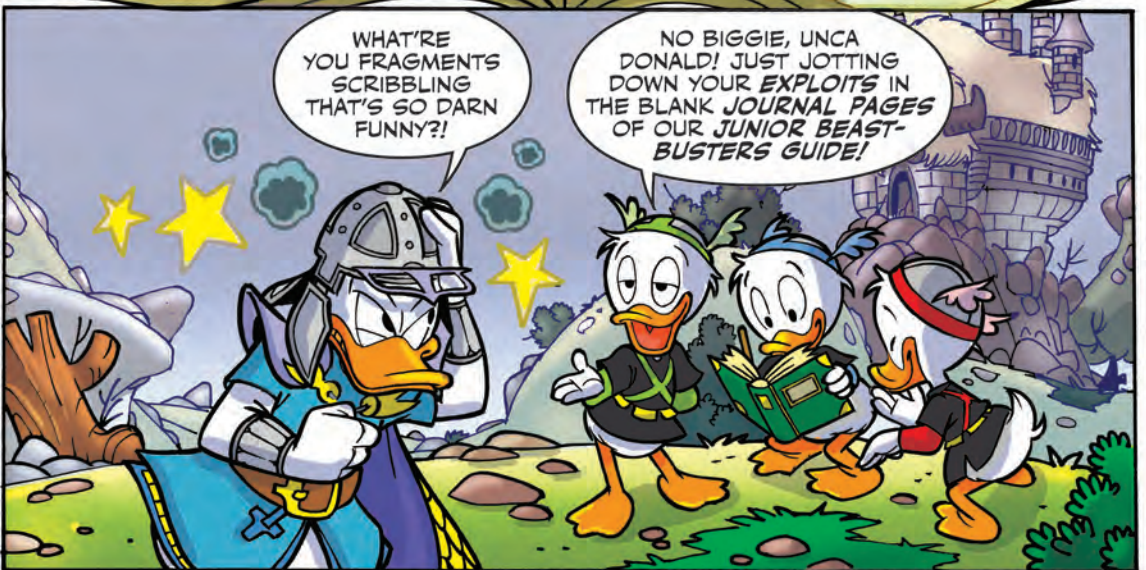
But with perseverance, Uncle Donald managed to learn a thing or two!

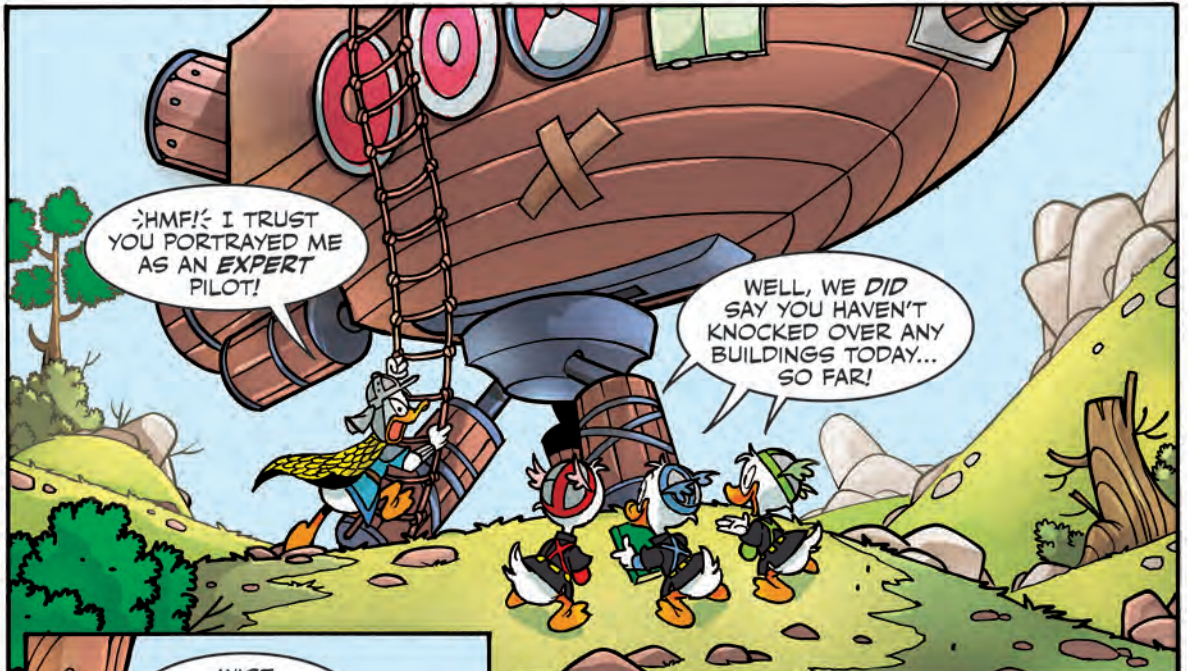


In the end, he'd **ALMOST** gotten the hang of handling a BusterBot!

WHAT'RE YOU FRAGMENTS SCRIBBLING THAT'S SO DARN FUNNY?!

NO BIGGIE, UNCA DONALD! JUST JOTTING DOWN YOUR EXPLOITS IN THE BLANK *JOURNAL* PAGES OF OUR *JUNIOR BEAST-BUSTERS GUIDE!*



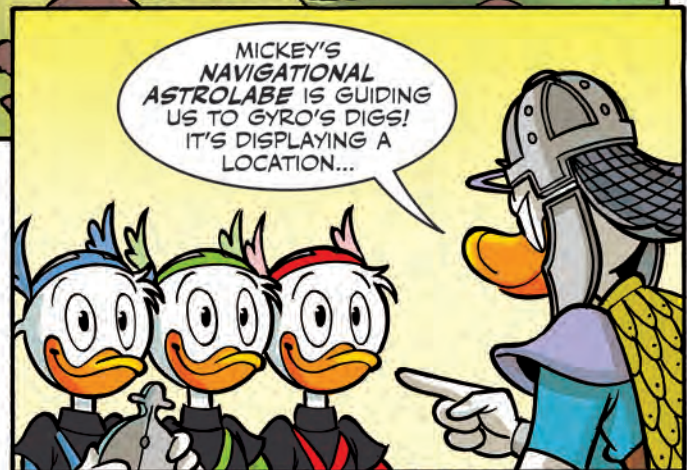


—HMF!— I TRUST YOU PORTRAYED ME AS AN *EXPERT* PILOT!

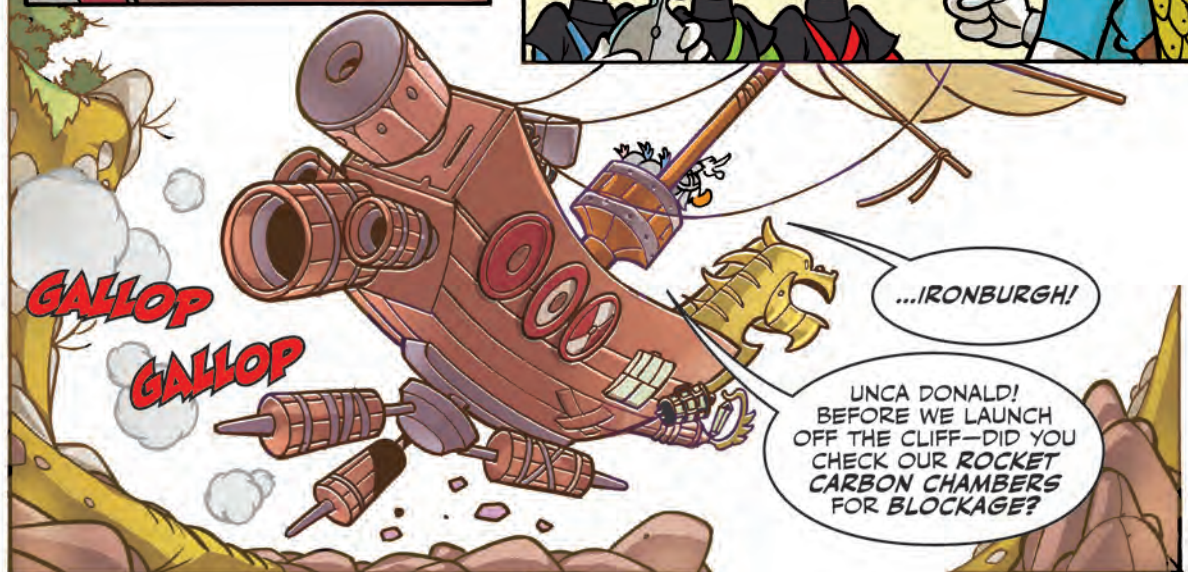
WELL, WE DID SAY YOU HAVEN'T KNOCKED OVER ANY BUILDINGS TODAY... SO FAR!



WISE GUYS! ALL ABOARD! WE'RE MOVIN'!

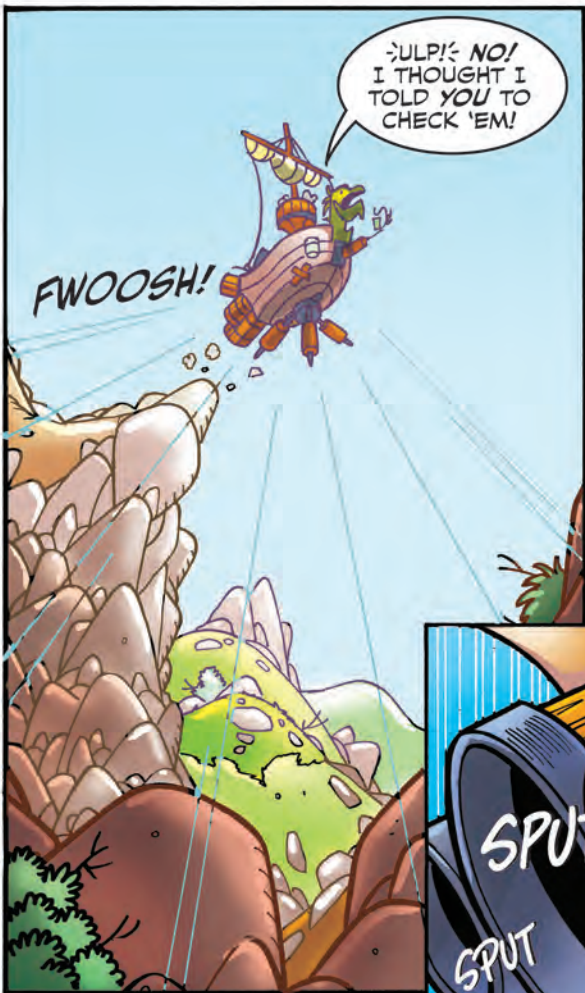


MICKEY'S *NAVIGATIONAL ASTROLABE* IS GUIDING US TO GYRO'S DIGGS! IT'S DISPLAYING A LOCATION...



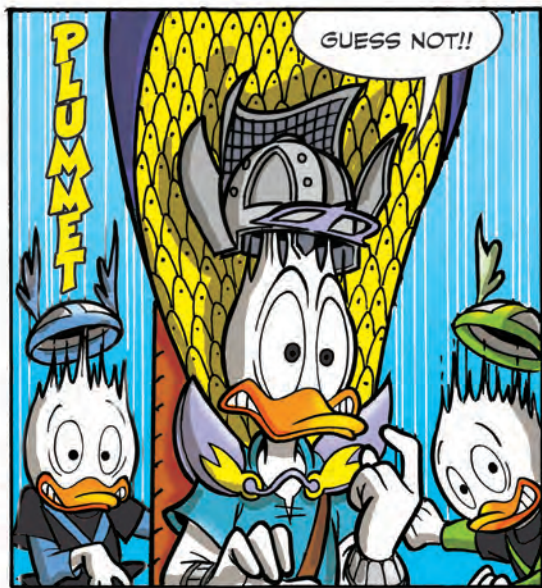
...IRONBURGH!

UNCA DONALD! BEFORE WE LAUNCH OFF THE CLIFF—DID YOU CHECK OUR *ROCKET CARBON CHAMBERS* FOR *BLOCKAGE*?



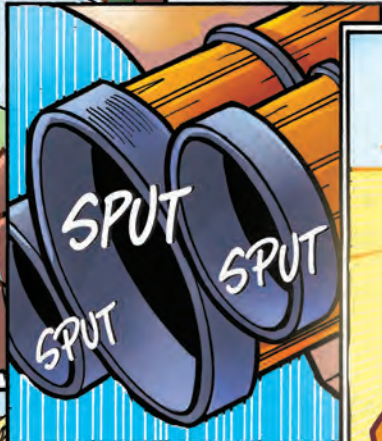
FWOOSH!

**>ULP!< NO!
I THOUGHT I
TOLD YOU TO
CHECK 'EM!**



PLUMMET

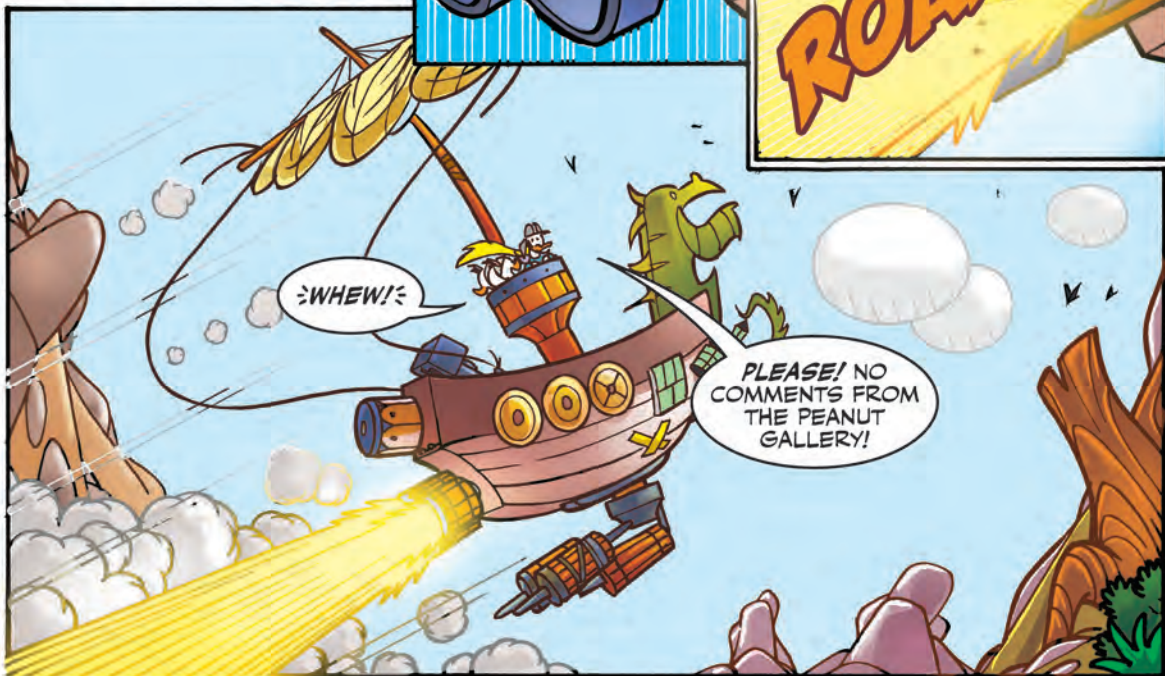
GUESS NOT!!



**SPUT
SPUT
SPUT**



ROAR!



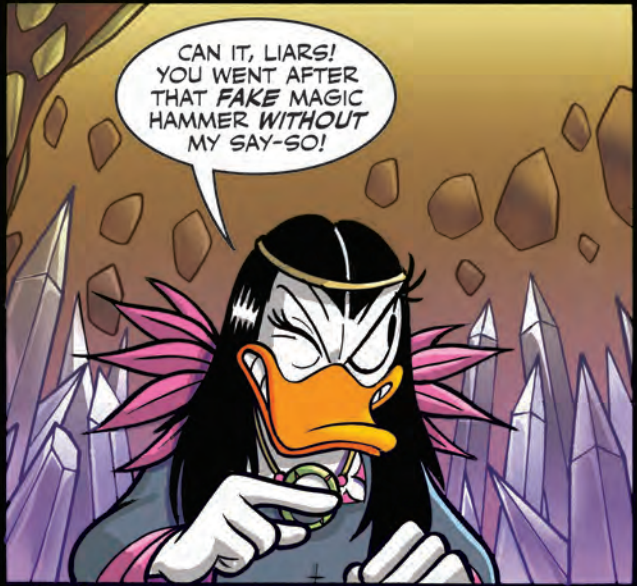
>WHEW!<

**PLEASE! NO
COMMENTS FROM
THE PEANUT
GALLERY!**



IT AIN'T OUR FAULT!

MAGICA MADE US CHASE THE **WRONG** BUSTERBOT!



CAN IT, LIARS! YOU WENT AFTER THAT **FAKE** MAGIC HAMMER **WITHOUT** MY SAY-SO!



ENOUGH!
ENOUGH!
ENOUGH!



BEST LISTEN TO TH' BOSS, CHUMPS! AND START TAKIN' NOTES!



PORTIS

WHO: Evil genius and the Meteormaster's General

HOME: Villainburgh township

SECRET MISSION: Aiding and abetting his cousin—Pegleg Pete!

WEAKNESS: Megalomaniac