

UNSPEAKABLE REBEL SUPERWEAPON: ENTER CAPTAIN TOLVAN

STAR WARS™

DOCTOR APHRA

MARVEL

033

SPURRIER
SANTOS
BROCCARDO
WIJNGAARD
DEERING
WONG
O'HALLORAN
PAITREAU



Aditya D. Mohan '12

UNSPEAKABLE REBEL SUPERWEAPON

Part II

Rogue archaeologist Doctor Aphra has made quite a name for herself in the galaxy as a brilliant scientist and obtainer of valuable ancient artifacts...as long as the price is right!

But Aphra's also made quite a few enemies. The Rebellion. The Empire. Everyone in between. And her latest score--a Jedi weapon called the FARKILLER--has attracted some unwanted attention from the rebels who ambushed Aphra and her sidekick, Vulaada.

And leading the Rebel strike team was none other than Aphra's ex...the former Imperial Inspector MAGNA TOLVAN. . . .

SIMON SPURRIER
Writer

**WILTON SANTOS, CASPAR WIJNGAARD
& ANDREA BROCCARDO**
Art

**MARC DEERING
& WALDEN WONG**
Inks

**CHRIS O'HALLORAN
& STÉPHANE PAITREAU**
Colors

**VC's JOE
CARAMAGNA**
Lettering

**ASHLEY
WITTER**
Cover Artist

PAUL RENAUD
Greatest Moments
Variant Cover Artist

**TOM
GRONEMAN**
Assistant Editor

**MARK
PANICCIA**
Editor

**C.B.
CEBULSKI**
Editor In Chief

**JOE
QUESADA**
Chief Creative Officer

**DAN
BUCKLEY**
President

**Very Special Thanks
KIERON GILLEN**

For Lucasfilm:

Senior Editor ROBERT SIMPSON

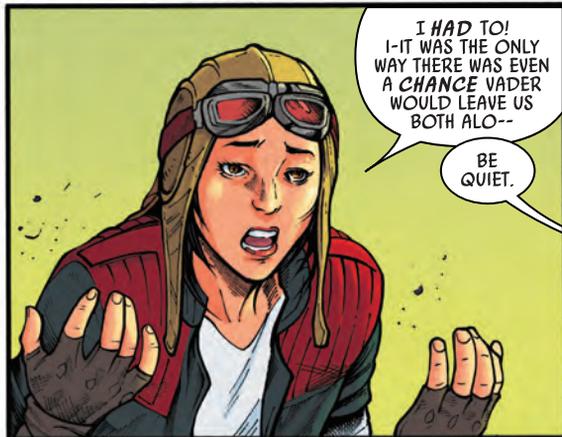
Creative Director MICHAEL SIGLAIN

Lucasfilm Story Group JAMES WAUGH, LELAND CHEE,

MATT MARTIN

Lucasfilm Art Department PHIL SZOSTAK







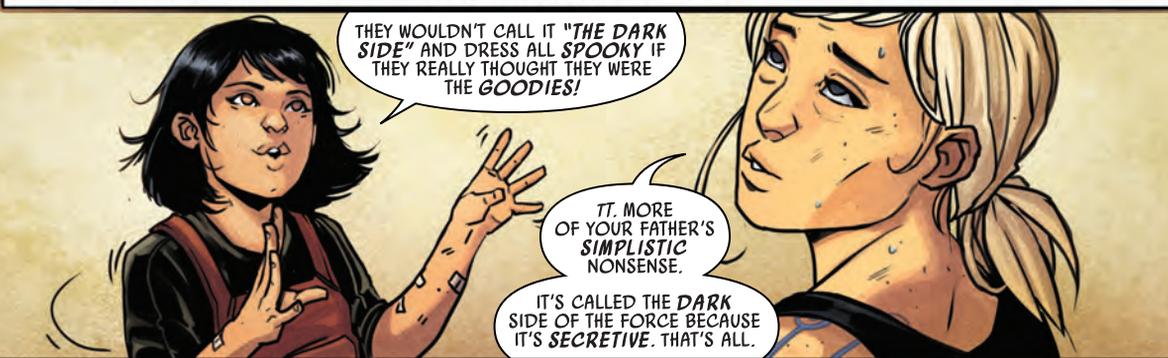
NEVER AGAIN.

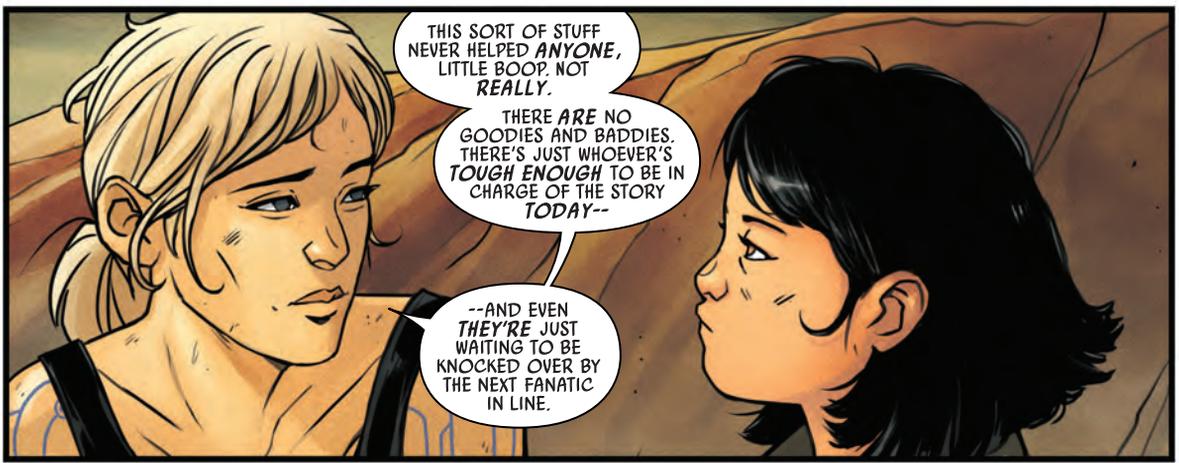
WAIT
WAIT WAIT
W--

FZAAAK

Arbiflux. Nineteen Years Ago. Month One.

"IIIIIIIT'S
EVIL!"

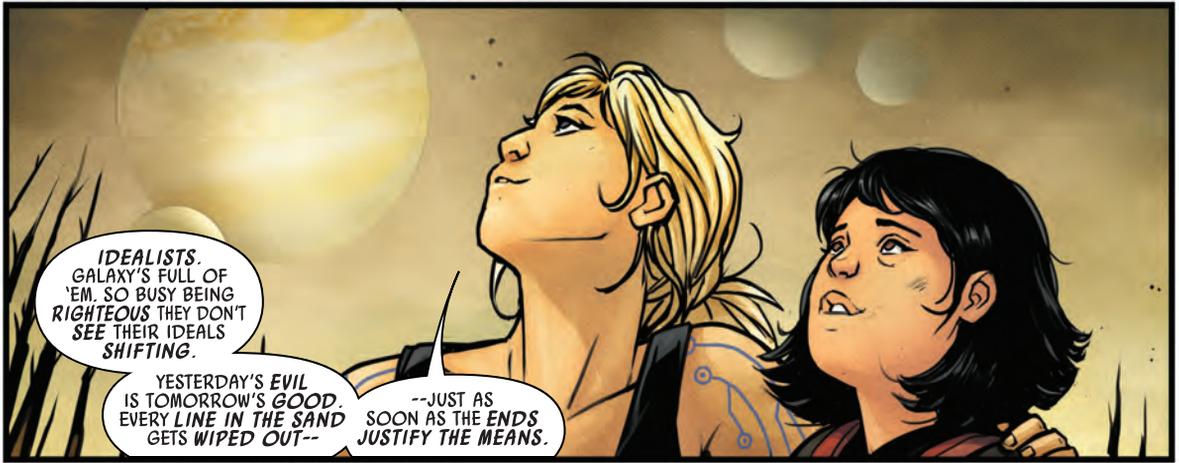




THIS SORT OF STUFF
NEVER HELPED *ANYONE*,
LITTLE BOOP. NOT
REALLY.

THERE *ARE* NO
GOODIES AND BADDIES.
THERE'S JUST WHOEVER'S
TOUGH ENOUGH TO BE IN
CHARGE OF THE STORY
TODAY--

--AND EVEN
THEY'RE JUST
WAITING TO BE
KNOCKED OVER BY
THE NEXT FANATIC
IN LINE.



IDEALISTS.
GALAXY'S FULL OF
'EM. SO BUSY BEING
RIGHTEOUS THEY DON'T
SEE THEIR IDEALS
SHIFTING.

YESTERDAY'S EVIL
IS TOMORROW'S *GOOD*.
EVERY LINE IN THE SAND
GETS WIPED OUT--

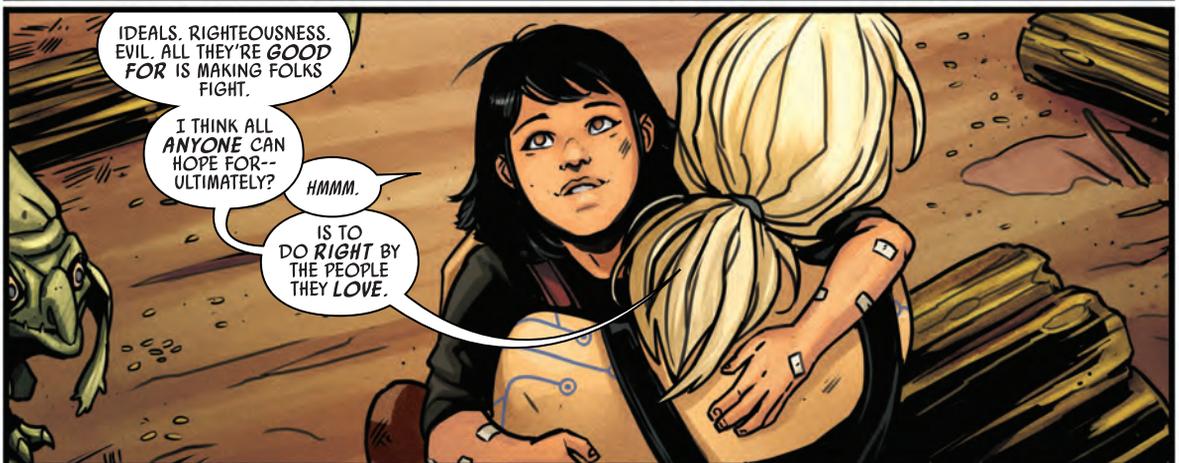
--JUST AS
SOON AS THE *ENDS*
JUSTIFY THE *MEANS*.



KNOW WHAT I THINK?
I THINK *EVIL'S* JUST A
MEASURE OF HOW MUCH
YOUR CHOICES TAKE
AWAY OTHER
PEOPLE'S.

BUT THEN--AREN'T *YOU* A
BADDIE FOR *MAKING ME*
COME HERE? WHERE IT'S
TOTALLY DULL.

WHERE IT'S
SAFE. AND *YES*, I GUESS
I AM. Y'SEE HOW THE WHOLE
CONCEPT IS KINDA STUPID?



IDEALS. *RIGHTEOUSNESS*.
EVIL. ALL *THEY'RE GOOD*
FOR IS *MAKING FOLKS*
FIGHT.

I THINK ALL
ANYONE CAN
HOPE FOR--
ULTIMATELY?

HMMM.

IS TO
DO *RIGHT* BY
THE PEOPLE
THEY *LOVE*.